**Code Explanation:**

1. **Imports**:
   * javafx.application.Application: A JavaFX class that provides the basic structure to create an application.
   * javafx.scene.Scene, javafx.scene.layout.\*, javafx.scene.control.\*: These are UI components for creating the form, including labels, buttons, text fields, and layout containers (VBox, HBox).
   * javafx.stage.FileChooser: Used to select an image file from the system.
   * java.util.ArrayList: Stores Person objects entered in the form.
2. **Class Declaration**:
   * RegistrationForm extends Application and overrides the start method to set up the form interface.
3. **Person List**:
   * An ArrayList<Person> (personList) is used to hold the Person objects created when the user submits the form.
4. **UI Layout**:
   * **VBox**: The root layout that arranges all the components vertically.
   * **HBox**: Used within VBox for horizontal alignment of each label and input field.
   * **Input Fields**:
     + TextField for user inputs like name, father’s name, CNIC, and city.
     + ComboBox for selecting gender (Male, Female, Other).
     + DatePicker for selecting the date.
   * **Image Upload**:
     + A button (Upload Image) allows the user to choose an image file through a file chooser dialog. The file path is shown, and the image is displayed in an ImageView.
5. **Event Handling**:
   * **Upload Image Button**:
     + Opens the file chooser dialog to select an image file. Once selected, the file path is displayed in a label, and the image is shown in the ImageView.
   * **Save Button**:
     + When clicked, it collects all the input data. If all fields are filled, a Person object is created, stored in the personList, and a success message is displayed. The form is then cleared for the next entry.
6. **Scene Setup**:
   * All input fields, buttons, and labels are added to the VBox. This VBox is placed inside a Scene that is set on the primaryStage.
7. **Main Method**:
   * The launch(args) method starts the JavaFX application, invoking the start() method and displaying the window to the user.

**Key Flow:**

* The user fills out the form (name, father’s name, CNIC, gender, etc.), uploads an image, and clicks **Save**.
* A new Person object is created and stored in the personList. A success message is displayed, and the form is reset for the next entry.

